

# FORRESTER PARK Golf & Country Club

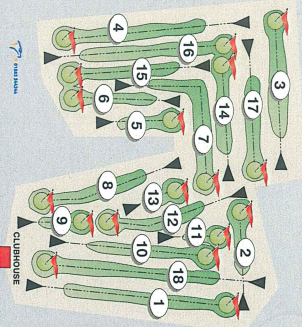
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1. PRIORITY ON THE COURSE
  - 1.1 Club Competitions have precedence over all other matches.
  - 1.2 Single players should make every effort to join a group if the course is busy.
  - 1.3 All players must start at the appropriate tee as directed by the Pro Shop.
2. OUT OF BOUNDS
 

Note: "over" includes a ball being in a ditch, but above the ground level or the "in bounds" side of the ditch.

  - 2.1 Over all boundary ditches and hedges (No attempt must be made to retrieve balls outside the confines of the course).
  - 2.2 In the stream to the right of the 1st hole.
  - 2.3 When playing the 3rd hole - on or beyond the line of the white posts to the right of the fairway.
  - 2.4 When playing the 4th hole - over the RH ditch marked as a red penalty area.
  - 2.5 When playing the 7th hole - on or beyond the line of the white markers to the right of the fairway.
  - 2.6 When playing the 8th hole - on or beyond the line of white markers to the left of the fairway and beyond line of white posts behind the green.
  - 2.7 When playing the 12th holes - to the right of any line marked with white stakes forming a border between the 13th or 8th holes.
  - 2.8 When playing the 6th, 15th, 17th and 18th holes - on or beyond the line of white marker posts at the rear of the greens.
3. PENALTY AREAS (Rule 17)
  - 3.1 All ponds are penalty areas marked with



### LOCAL RULES

- 3.2 The ditches to the sides of the 1st, 3rd, 7th, 12th, 14th, 17th and 18th holes (marked with red or yellow stakes).
- 3.3 Ditches to the right of the 4th and 5th fairways and the pond on the 3rd near the tee are red penalty areas.
4. IMMOVABLE OBSTRUCTIONS (Rule 16-1)
  - (a) The concrete area between the 11th tee and green.
  - (b) All valve control boxes and sprinkler heads. All sewage pipe access covers.
  - (c) All notice boards, marker posts and barriers whether temporary or permanent, within the confines of the course.
  - (d) Wooden huts.
5. STAKED/MAPPED TREES (Rule 16.1f)
 

If a player's stance or swing is impeded by such a tree, the ball must be lifted and dropped, without penalty, within one club-length of the nearest point of relief, not nearer the hole, in accordance with the procedure prescribed in Rule 16.1f.
6. GROUND UNDER REPAIR (Rule 16.1)
  - 6.1 All areas marked G.U.R. or ringed in white paint or enclosed by temporary fencing. Players must take relief.
  - 6.2 Tractor tyre marks.
  - 6.3 All constructed paths.
  - 6.4 All tees and greens not in play.
7. Other Rules
  - 7.1 We have adopted the Heady Golf rule.

COMpetition		Time		Handicap Index		Course Handicap		Strokes Received		Please indicate which tee used.	
Date	Time	Handicap Index	Course Handicap	Strokes Received	G Course Rating	M Course Rating	Slope Rating	✓			
Player A											
Player B											
Hole	Marker's Score	White Yards	Yellow Yards	Par	Stroke Index	Score A	Score B	W = + L = - Points	Red Yards	Par	Stroke Index
1	496	486	486	5	14				473	5	8
2	226	175	175	3	6				167	3	14
3	397	379	379	4	2				371	4	2
4	488	475	475	5	10				457	5	4
5	203	195	195	3	8				188	3	12
6	265	257	257	4	18				247	4	18
7	485	467	467	5	12				445	5	10
8	298	293	293	4	4				289	4	6
9	147	142	142	3	16				137	3	16
	3005	2869	2869	36	OUT				2774	36	

**PLEASE AVOID SLOW PLAY AT ALL TIMES**

10	369	363	4	9	358	4	3
11	152	146	3	15	139	3	17
12	333	323	4	1	315	4	1
13	138	135	3	11	132	3	13
14	306	298	4	17	290	4	11
15	364	353	4	7	342	4	9
16	449	430	4	3	409	5	15
17	393	386	4	5	375	4	5
18	502	491	5	13	431	5	7
	3006	2925	35	IN	2791	36	
	3005	2869	36	OUT	2774	36	
	6011	5794	71	TOTAL	5565	72	

PAR RESULT OR STABLEFORD POINTS  
 HANDICAP NETT  
 Holes won .....  
 Holes lost .....  
 Result .....

Marker's Signature ..... Player's Signature .....